



Chris Knepper

A Developer Who Designs

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In Brief

Full-stack web developer with design expertise. Experience with front- and back-end, mobile app development, experience design, and game design.

Education

Rochester Institute of Technology

2011-2015

Bc. New Media Interactive Development

Minor: Free and Open Source Culture

3.75 Cumulative GPA

(magna cum laude)

Skills

HTML5 / CSS / JavaScript

PHP / Python (Flask, Django)

Adobe Photoshop & Illustrator

React / React Native ± Redux

Node.js / Express

Atlassian Suite

Angular 1.x / jQuery

Apache / nginx / SQL

Windows / Mac OS X / Linux

Canvas / SVG / Animation

Jenkins / Cont. Integration

WordPress Themes & Plugins

Android (Native)

Git (CLI) / Bash shell

Adobe Flash (ActionScript 3)

Projects

T Time

Android App (Java)

Personal Project

In-progress app which aims to present real-time train information for Boston's MBTA by station, utilizing its official API. The ultimate goal is a performant native app which integrates with the Android Wear platform while complying with current material design standards.

Facet

Integrated Retail Information System

Class Project

Implemented an inventory information system which enables customer access to features associated with online shopping, in a physical store. This system spans a range of interfaces (smartphone, computer, and large-format touch screen display) and uses several nascent technologies (WebSockets, Node.JS, and Near field communication) in-tandem, requiring programming of front-end, back-end, mobile, and physical device-dependent features.

Experience

Interactive Developer — SapientRazorfish

July 2015-Present

Boston, MA

Develop applications, websites, and interactive experiences in a variety of contexts, which leverage industry standard best practices of technology choice, architecture, and implementation. Work covers a medley of exigencies, with an emphasis on client-focused delivery. Technologies regularly employed include React Native, Angular, Node.js, MongoDB, Arduino, and others.

Front-End Engineer — Brand Networks

June-August 2014, June-August 2013 (Internship)

Rochester, NY

Implemented client-requested features and improvements involving user-facing front-end functionality from design comps, back-end data modeling, unit testing, and more. Integrated with advanced technologies including Amazon EC3, CDNs, Git deployments, Memcache, and the MVC design pattern.

Honors:

GCCIS Dean's List

RIT Presidential Scholarship

CoolTech Challenge Winner (2008, 2010)

University of Rochester IT Award

Extracurricular:

IGM Teaching Assistant

IGM Grader

IGM Independent Study

MAGIC Independent Study

Student Government Finance Committee

Hobbies & Interests:

Computer Hardware

Gaming

Weight Lifting/Fitness

Cooking

Automotive

Skateboarding

—References Available Upon Request—